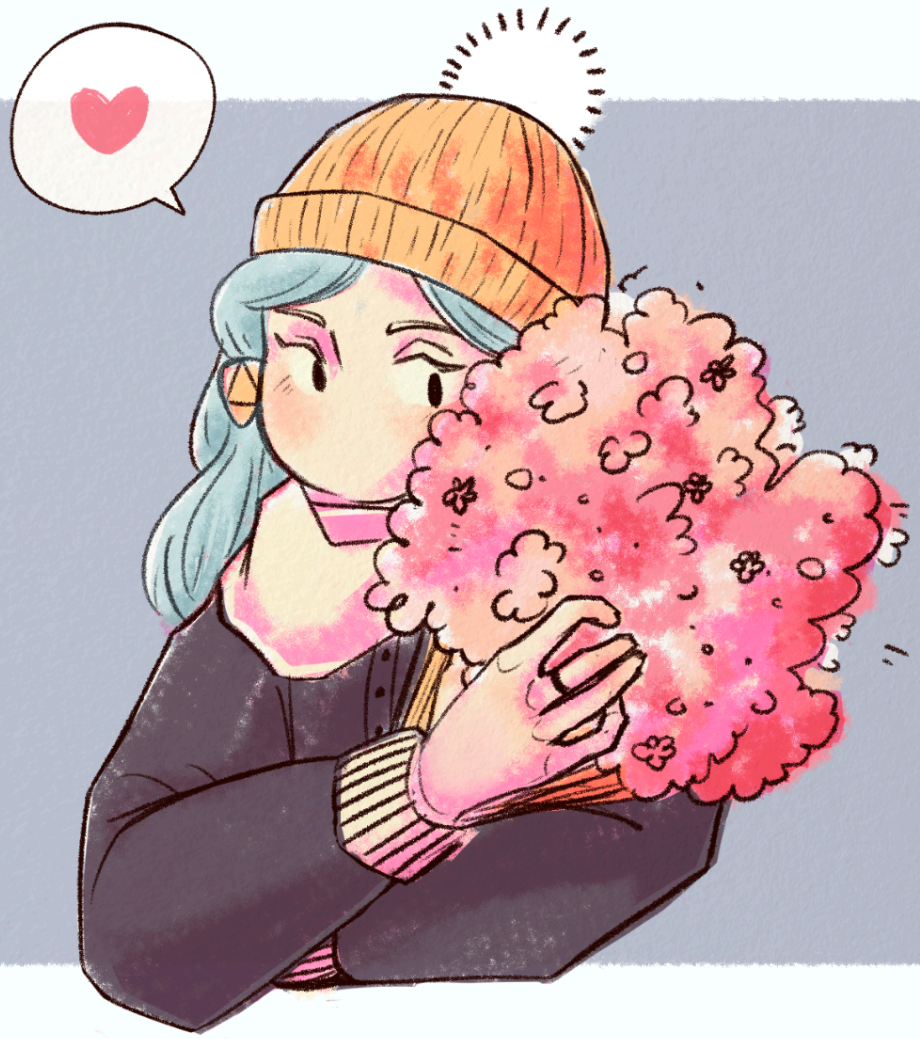
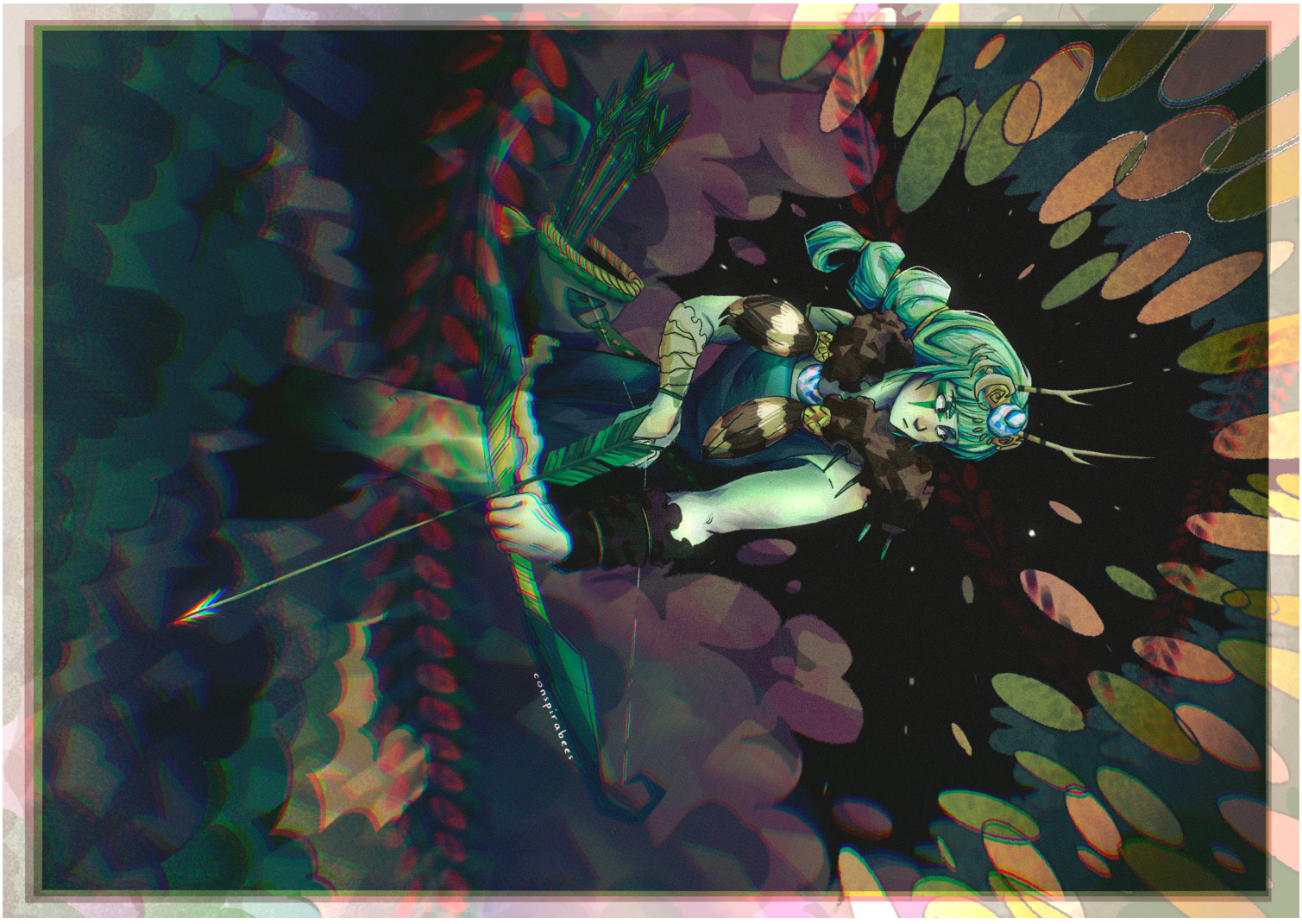
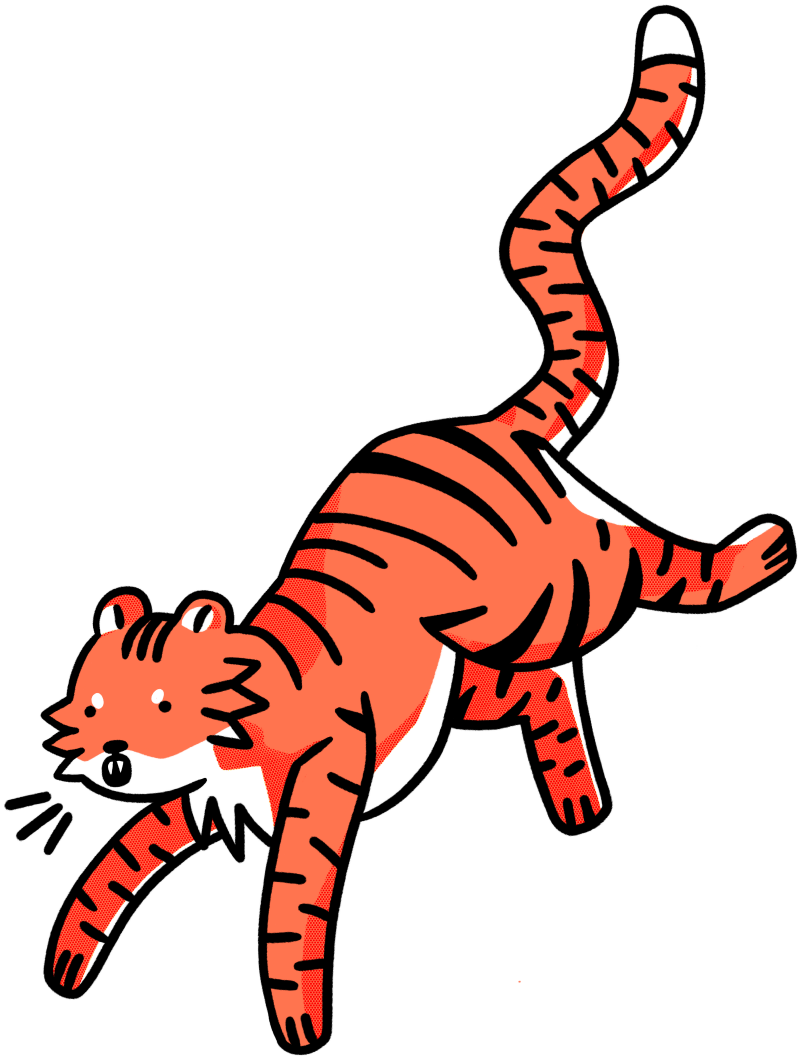


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ILLUSTRATION BY KATE STUART

Character Poster for Artemis from the game Hades'





Tiger 'spot' illustration



Character art exploring merging clothing with Fish



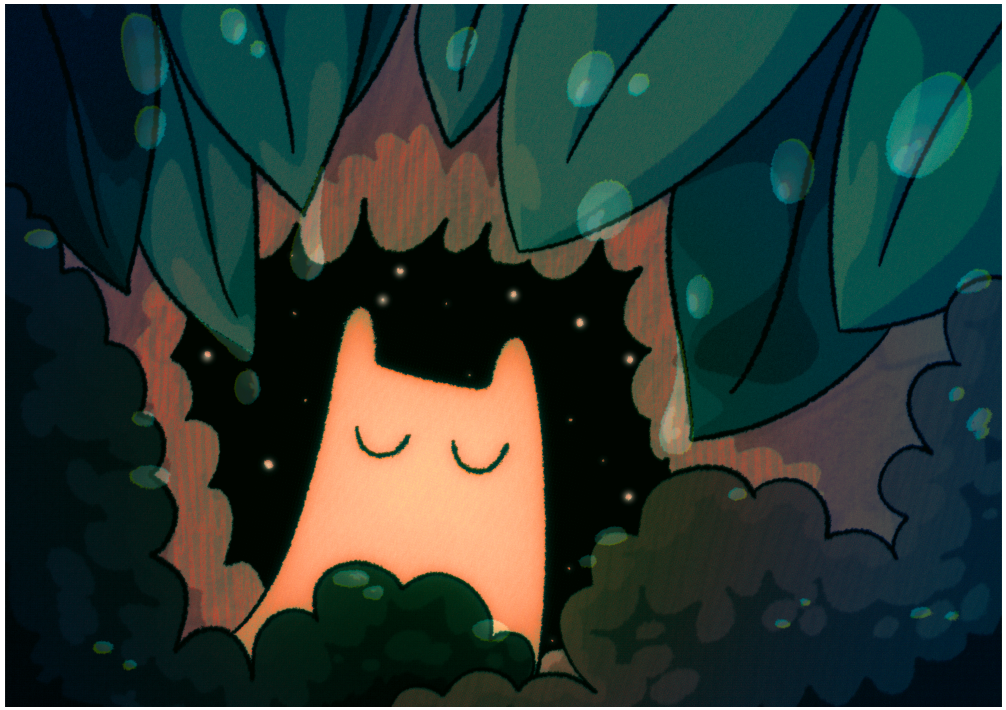
Character Art for a Story set in a dark fantasy setting



Girl with a Snake – texture study on procreate



Character Art for a children's fantasy story

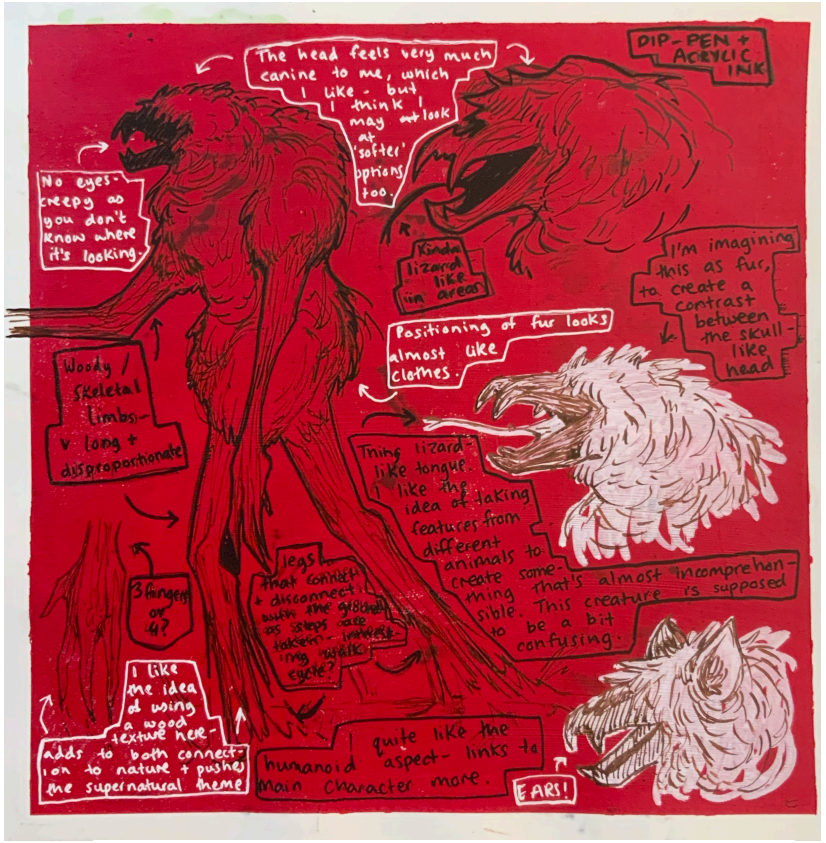


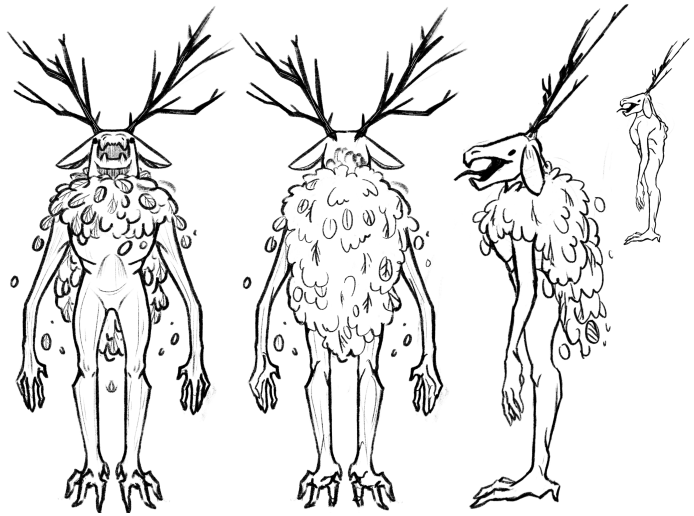


Illustrations for a Calendar based on the theme 'Happy Place'
(Final – Top Right, Development work – Bottom Right)





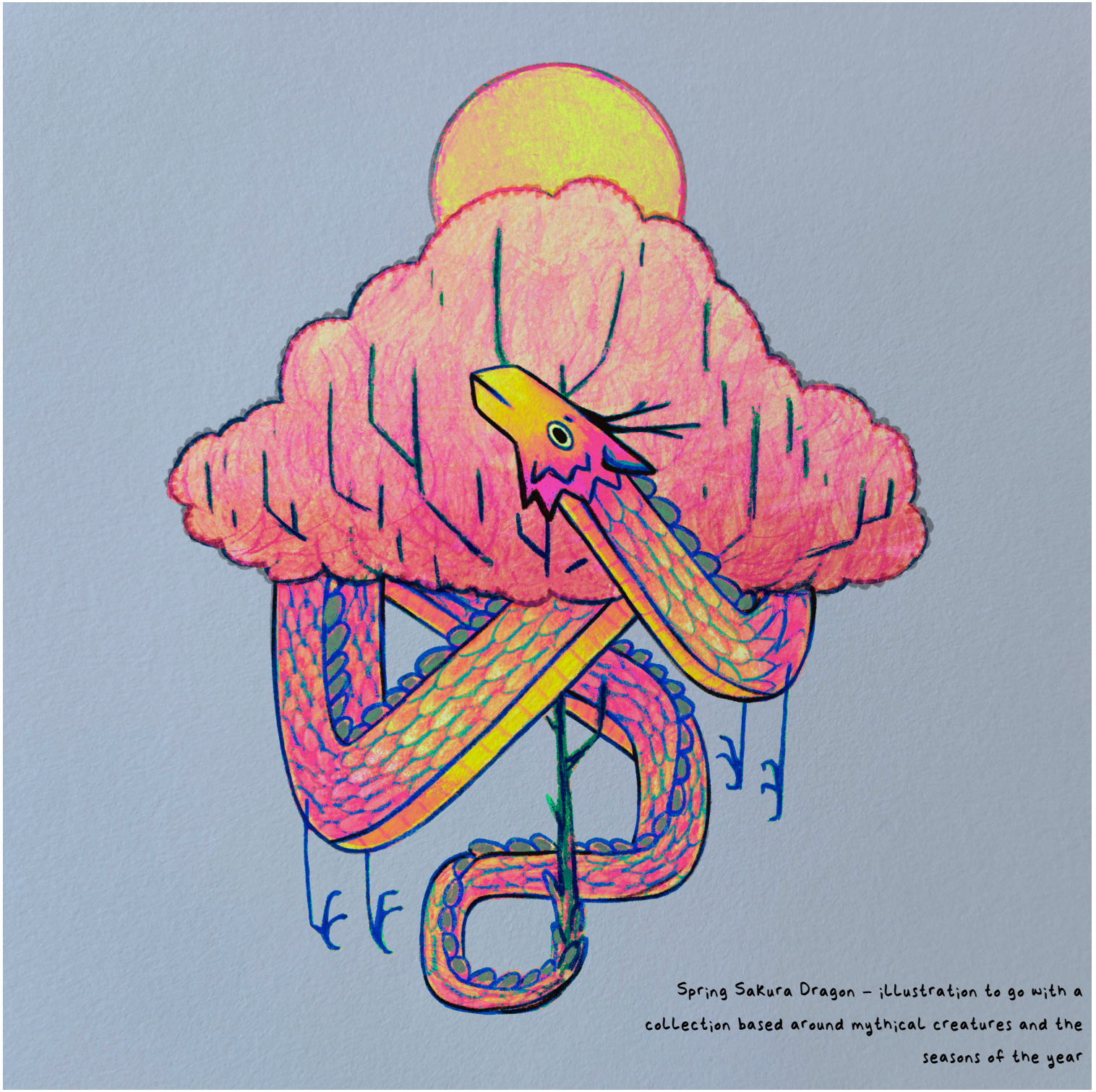




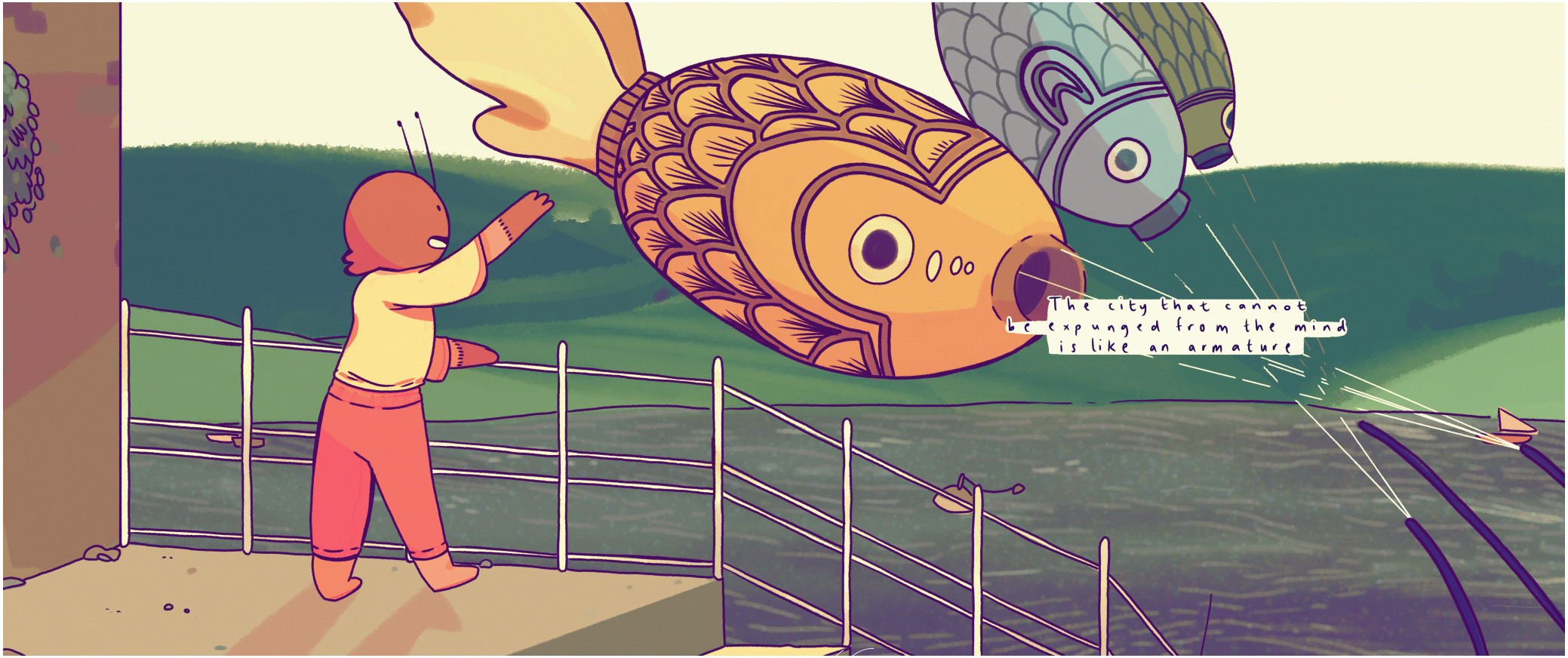
Character Design for animatic to ALt-J's 'Intro'. A beast character was designed as the 'antagonist' set in a deep forrest.

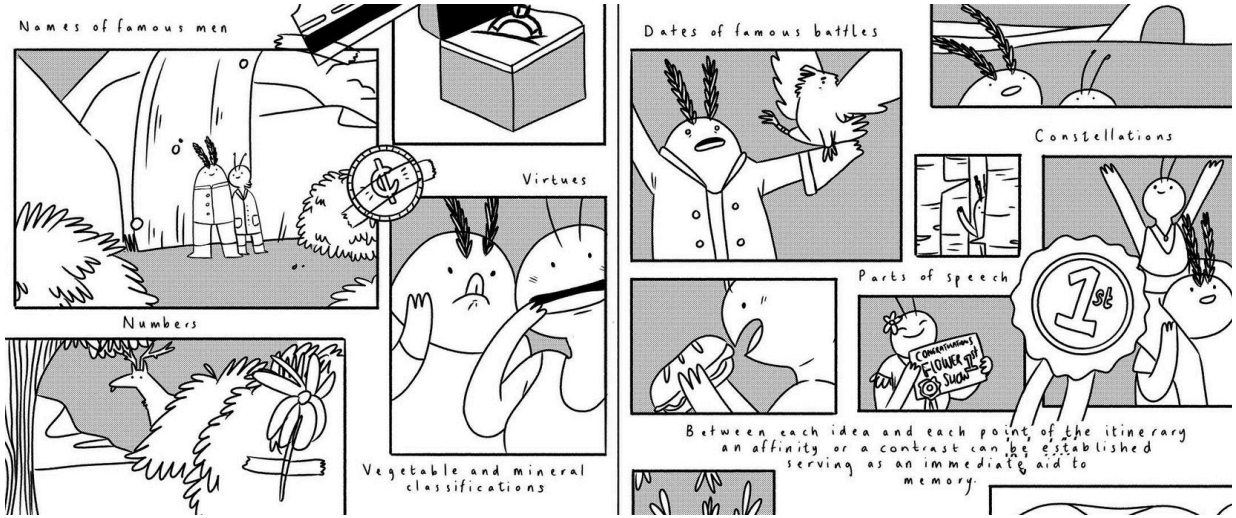






Spring Sakura Dragon – illustration to go with a collection based around mythical creatures and the seasons of the year





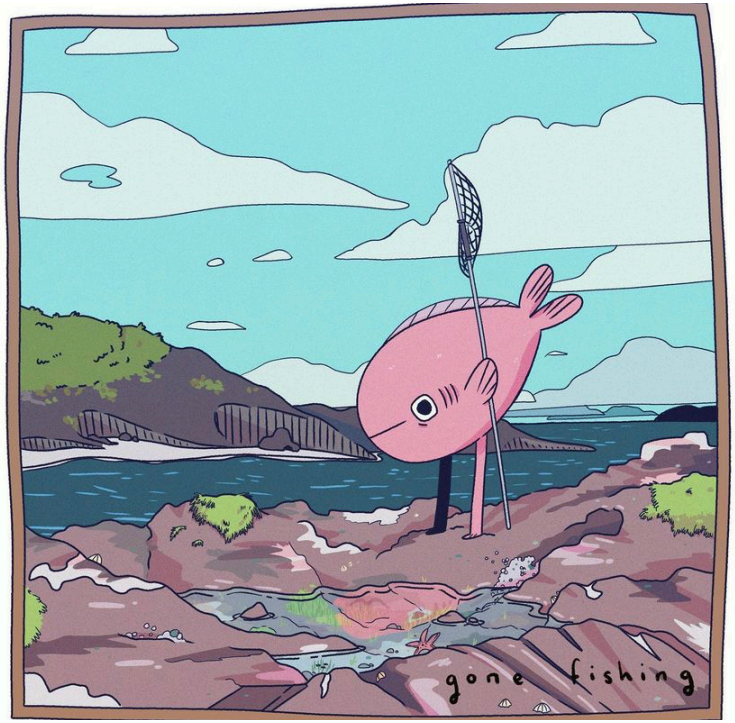


Various Work from illustrations for "Cities and Memories" by Italo Calvino

Final Double page spread (Top) | Final Rough spread (bottom Left) | Final character design (bottom right)

Punny Fish-themed illustrations (Top and bottom left) | Development for a children's A-Z book on ocean life (Right)

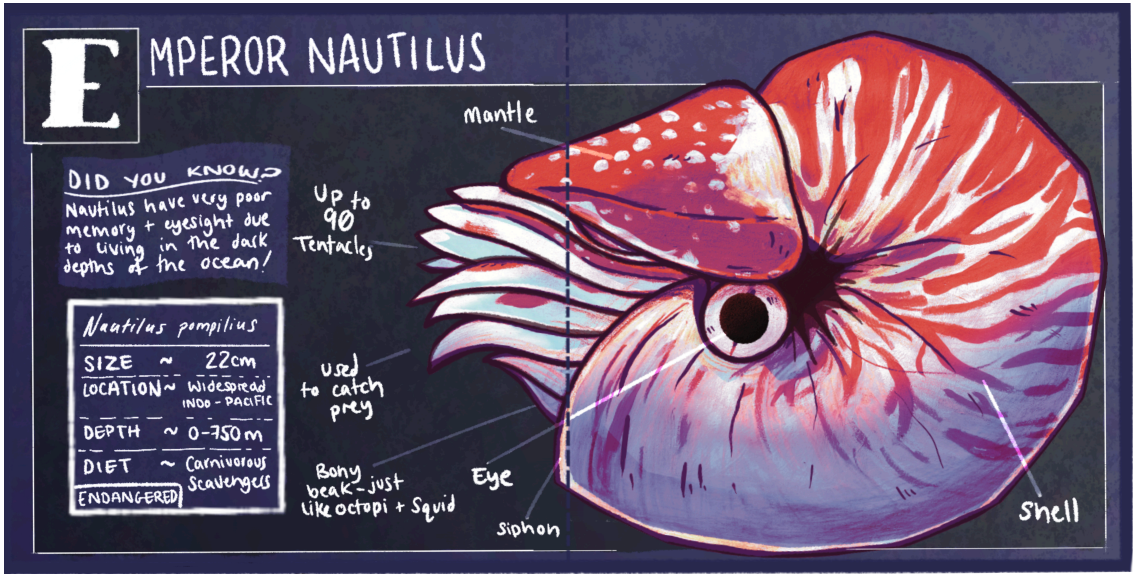




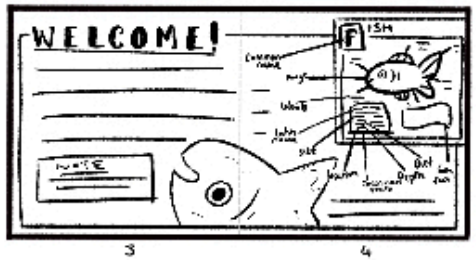


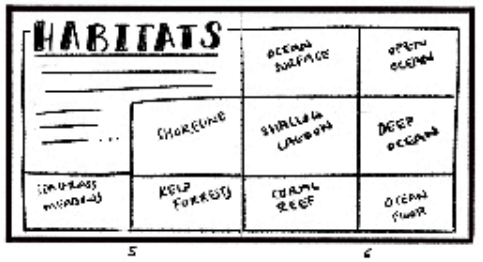
'An A-Z of Weird Ocean Animals' - A children's book exploring weird marine life, meant to help introduce children to encyclopaedia like publication

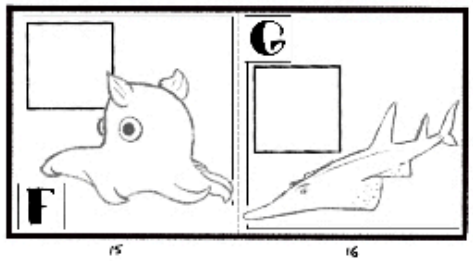


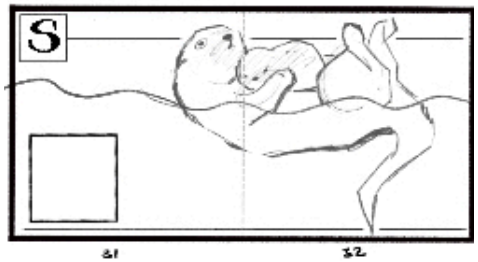




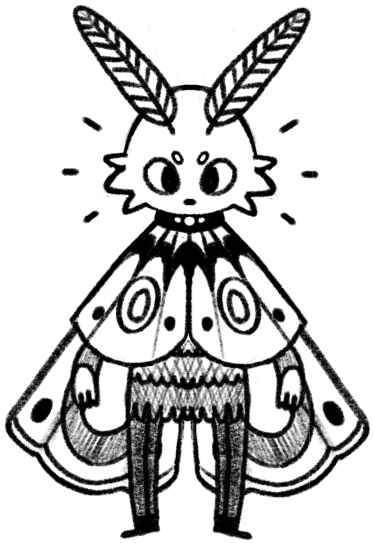


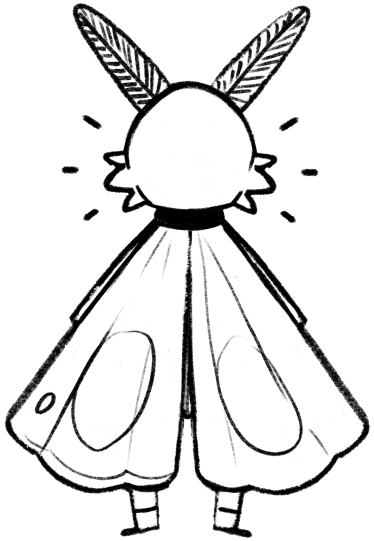






Flapjack Octopus Final illustration (top left) | Emperor Nautilus final illustration (bottom left) | Final Rough for Emperor Nautilus Page (top right) | Roughs for various pages (bottom right)













Character Design for the PLayer's Character for a game concept based around the idea of being a moth in pursuit of the moon





'Sasha and Pon' – Ongoing Story development

Isometric House (Left) | Abstract Poster (right)



Poster for Nintendo's "Legend of Zelda: Wind Waker"

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